ADAM PAGE

adam @ adampage.net 360-606-6066

SKILLS

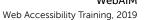
DESIGN	DEVELOPMENT	GENERAL
Figma	VS Code	macOS
Sketch	HTML	Windows
Adobe Illustrator	CSS	Linux
Adobe Photoshop	TypeScript	
Adobe InDesign	JavaScript	
Adobe XD	Ruby · Python · PHP	
Flinto	C · C++	
Principle	Git · Mercurial	
SketchUp	Apache · MySQL	
Responsive design	WCAG	
Inclusive design	WAI-ARIA	
WCAG		
WAI-ARIA		

FDUCATION

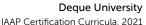














INTERESTS

Travel 🔀





Scuba 🛶







http://resume.adampage.net

Desktop • Tablet • Mobile • Print

DESIGNER & **DEVELOPER**

I build digital experiences to help people. I am passionate about inclusive design, accessibility, semantics, and standards. I find joy in identifying and removing technology barriers that prevent people from succeeding. I am always learning.



2022 - Present

USER EXPERIENCE DESIGNER

As a UX designer on Intel's design system team, I design, document, and prototype UI components for our web software products. We require our design system to conform to WCAG 2.2, and I work closely with our designers, developers, and content producers to ensure accessible experiences for our customers. To that end, I perform frequent reviews of both our Figma designs and React code, and conduct assistive technology compatibility testing in partnership with Fable, an external accessibility service platform.

Design system Figma WCAG 22 WAI-ARIA 1.1 Fable нтмі 5 CSS3 React TypeScript

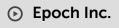


2013 - 2021

LEAD USER EXPERIENCE DESIGNER

OMBU is a digital technology firm specializing in websites, web applications, and content management systems. I led our clients through discovery exercises, produced detailed wireframes, prototypes and comps, and evaluated design fidelity throughout implementation. I guided our team in accessible development practices, evaluated our conformance to WCAG, and coordinated usability testing to ensure our compatibility with assistive technologies.

Design system Sketch Principle WCAG 2.1 ATAG 2.0 Fable Django HTML5 / CSS3 JavaScript



2011 - 2013

LEAD USER EXPERIENCE DESIGNER

Epoch's flagship product is a web-based software service that automates video production workflows. I designed the user experience and created desktop & mobile wireframes to guide development. I was also responsible for managing outside graphic design work and occasionally illustrated image assets.

Adobe Illustrator Adohe Fireworks Adobe Photoshop TypeTool Wacom Intuos

SENIOR FRONTEND DEVELOPER

I wrote Rails code for Epoch's web application, largely using Ruby, Slim, SASS, CoffeScript, and an assortment of other template languages, all of which boiled down to HTML5, CSS3, and JavaScript. NBC used our application to compress & transfer terabytes of high-resolution broadcast video from The London 2012 Summer Olympics.

Ruby on Rails HTML5 CSS3 .lavaScrint Postgres / SQLite Git / Mercurial



2003 - Present

OWNER & OPERATOR

I incorporated Atom Driven in 2003 to formalize the freelance web design θ development projects I'd been doing for years. I specialize in small, robustly written websites with an emphasis on accessibility and web standards. I offer a full set of web-related services and am responsible for all website production tasks from design to deployment, working closely with clients throughout.

Adobe Illustrator
Adobe Photoshop
PHP
HTML
CSS
JavaScript / AJAX
Mac / Windows / Linux
Apache / IIS
MySQL / MSSQL



1995 - 2011

INTERACTION DESIGNER

I joined HP's internal design team in 2009. I was the lead interaction designer for an ink cartridge subscription program and managed UI designs for the touchscreen applications of our web-enabled Photosmart printers. In both projects, I was responsible for creating wireframes and interactive prototypes.

Adobe Fireworks Adobe Photoshop Adobe Catalyst Adobe Flash Adobe InDesign HTML CSS

SOFTWARE ENGINEER

I spent the bulk of my HP career in software engineering, where I was primarily responsible for authoring the UI component of our software drivers using C, C++, and multilingual Win32 resources. I did this work in close coordination with our design ϑ localization teams across multiple campuses ϑ geographies.

C / C++
Win32
XML
Windows / Linux
Localization

PHP / Perl